

Thursday Night Summer Sprint Series
15 January – 23 March 2023
The Organising Authority is Takapuna Boating Club, 39 The Strand,
Takapuna

SUPPLEMENTARY SAILING INSTRUCTIONS (SSI)

This sheet and Attachment A are supplements to Appendix S of the Racing Rules of Sailing (page 146 RRS 2021-2024).

RULES

SSI 1 The area adjacent to the club and race area is a no anchoring area.

NOTICES TO COMPETITORS (SI 2)

SSI 2 The race office is located at the middle floor of the Takapuna Boating Club.
Notices to competitors will be placed on the official notice board at the middle floor of the Takapuna Boating Club.

SIGNALS MADE ASHORE (SI 4)

SSI 3 Signals ashore will be displayed on the flagstaff located at the south-east corner of the clubhouse.

SSI 4 When a visual signal is displayed over a fleet(s) or course(s) flag, the signal applies only to that fleet(s) or course(s). This changes Race Signals preamble.

SCHEDULE OF RACES AND CLASS FLAGS (SI 5 & 6)

Day/Date	Fleet/Class	Number of Races	Time of first warning signal	Class Flag
All dates	Moth	5	18.15	Class flag
All dates	Wingfoiler	5	18.18	Green
All dates	Windfoiler	5	18.21	F
All dates	Kitefoil	5	18.24	K

COURSES (SI 7)

SSI 7 The courses to be sailed, the order in which the marks are to be passed, and the side on which each mark is to be left are shown in Attachment A.

MARKS (SI 8)

SSI 8 The description of the marks is in the table below each course diagram.

THE START (SI 9)

SSI 9 To alert boats that a race or sequence of races will begin soon, the orange starting line flag will be displayed with one sound at least five minutes before a warning signal is made.

SSI 10 When a starting sequence is in progress, boats whose warning signal has not been made shall avoid the starting area. The starting area is defined as the area 50 metres from the starting line and marks in all directions.

SSI 11 A boat starting later than four minutes after her starting signal will be scored Did Not Start without a hearing. This changes RRS A4.1

TIME LIMITS (SI 12)

Fleet/Class	Target time for first finisher	Finish Window	Race time limit
Kitefoil	10 Minutes	10 Minutes	20 Minutes
Wingfoil	15 Minutes	10 Minutes	25 Minutes
Windfoil	10 Minutes	10 Minutes	20 Minutes
Moth	15 Minutes	10 Minutes	25 Minutes

There is no prescribed time limit for the first boat to pass mark 1.

PENALTY SYSTEM

SSI 12 For all classes rule 44.1 is changed so the Two-Turns Penalty is replaced by a One-Turn Penalty.

CHECK OUT AND CHECK IN

SSI 15 Boats shall comply with the following check out and check in procedure: All competitors shall check in with the race committee vessel. They shall also advise the race committee if they are leaving the course area if it is practical to do so.

ATTACHMENT A

Appendix A: Course Illustrations – Windward Leeward																					
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For Kitefoiling class, mark 4p does not apply.